

TUTORS

| | | | TUTORS | | | | | | | | | | | 8/27/20010 |
|-------|------|---------------------------------------|--------|--------|-------|---------|------|-------|---------|--------|-------|------|-------|------------|
| CIS # | | | Ana | Albert | Brian | Corinne | Erni | Louis | Manesah | Rachel | Renan | Rick | Timmy | |
| CS | 101 | INTRO TO INFORMATION SYSTEMS | | | | X | | | | | = | X | | |
| CS | 100M | INTRO TO COMPUTER USING MACINTOSHES | | | | X | X | | | | | X | | |
| CS | 110A | INTRODUCTION TO PROGRAMMING: C++ | X | | X | X | X | X | | X | X | X | | |
| CS | 110B | PROGRAMMING FUNDAMENTALS I: C++ | X | X | X | | X | X | | X | X | X | | |
| CS | 110C | PROGRAMMING FUNDAMENTALS II: C++ | X | X | X | | | | | X | X | X | | |
| CS | 111A | INTRODUCTION TO PROGRAMMING: JAVA | 110J | X | | X | | | | X | | X | | |
| CS | 111B | PROGRAMMING FUNDAMENTALS I: JAVA | 110K | X | | X | X | X | | | | X | | |
| CS | 111C | PROGRAMMING FUNDAMENTALS II: JAVA | 110L | = | | X | | | | | | X | | |
| CS | 112A | INTRODUCTION TO VISUAL BASIC.NET | 141A+ | X | | | | | | | X | | | |
| CS | 112B | VISUAL BASIC .NET OBJECT-ORIENTED | | | | | | | | | | | | |
| CS | 113A | INTRODUCTION TO PERL PROGRAMMING | 167P+ | X | X | | | X | | | | X | | |
| CS | 113B | OBJECT-ORIENTED PERL PROGRAMMING | | = | | | | | | | | X | | |
| CS | 114B | PROGRAMMING FUNDAMENTALS I: C# | | | | | | | | | | X | | |
| CS | 115A | INTRO TO PROGRAMMING FOR SCIENTISTS | | | | X | | | | | | X | | |
| CS | 130A | PHP PROGRAMMING | | X | X | X | | | | | | X | | |
| CS | 130B | ADVANCED PHP PROGRAMMING | | | | | | | | | | X | | |
| CS | 131A | PYTHON PROGRAMMING | | | X | | | | | | | X | | |
| CS | 132A | RUBY PROGRAMMING | | | | | | | | | | X | | |
| CS | 142 | PROGRAMMING TECHNIQUES FOR XML | | | | | | | | | | X | | |
| CS | 150A | INTRO TO DATABASES USING T-SQL | 134A | X | | | | | | | | | | |
| CS | 151A | ORACLE SQL DATABASES | | | | | | | | | | | | |
| CS | 151P | ORACLE PL/SQL PROGRAMMING | | | | | | | | | | | | |
| CS | 152A | PROG. SQL SERVER USING T-SQL | | X | | | | | | | | | | |
| CS | 155A | MySQL DATABASES | | = | X | X | | | | | | X | | |
| CS | 155B | MySQL DATABASE ADMINISTRATION | | X | | | | | | | | | | |
| CS | 155P | PROGRAMMING WITH MYSQL | | | | X | | | | | | | | |
| CS | 159A | DATABASE DESIGN AND MODELING | | X | | | | | | | | | | |
| CS | 160A | INTRODUCTION TO UNIX/LINUX OS | 167+ | X | | | X | X | X | X | X | X | | |
| CS | 160B | UNIX/LINUX SHELL SCRIPTING | 167S+ | = | X | X | | X | | X | X | X | | |
| CS | 161 | C FOR UNIX AND LINUX | | | X | X | | | | | | X | | |
| CS | 170P | PROLOG PROGRAMMING | | | | | | | | | | X | | |
| CS | 172X | PROGRAMMING W/ONLINE DATA | | | | | | | | | | X | | |
| CS | 177 | SOFTWARE ENGINEERING | | X | | X | | | | | | X | | |
| CS | 183B | FLASH GAME PROGRAMMING | | | | X | | | | | | | | |
| CS | 211E | ADV. JAVA: ENTERPRISE EDITION | | | | | | | | | | X | | |
| CS | 211G | GAME PROGRAMMING IN JAVA | | | | | | | | | | | | |
| CS | 211V | GRAPHICS PROGRAMMING IN JAVA | | | | | | | | | | X | | |
| CS | 232 | RUBY ON RAILS DEVELOPMENT | | | | | | | | | | | | |
| CS | 260A | UNIX/LINUX SYSTEM ADMINISTRATION | 169A | | | | | | | | | X | | |
| CS | 261A | UNIX/LINUX SYSTEM PROGRAMMING | | | X | | | X | | | | X | | |
| CS | 261B | ADVANCED UNIX/LINUX SYSTEMS PROGRAM | | | | | | | | | | X | | |
| CS | 262 | UNIX/LINUX NETWORK PROGRAMMING | | | X | | | | | | | X | | |
| CS | 267 | UNIX AND LINUX SECURITY | | | | | | | | | | X | | |
| CS | 270 | COMP ARCHITECTURE WITH ASSEMBLY LANG | | | | X | | | | | | X | | |
| CNIT | 100 | INTRODUCTION TO COMPUTERS USING PCs | | | | X | | | | X | = | X | | |
| CNIT | 106 | INTRODUCTION TO NETWORKS | | X | | | X | X | | | X | X | | |
| CNIT | 131 | INTERNET BASICS AND BEGINNING HTML | | X | | | X | X | X | | = | X | | |
| CNIT | 132 | INTERMEDIATE HTML AND XHTML | | X | | | | | | | | X | | |
| CNIT | 133 | INTERACTIVE WEB PAGES-JAVASCRIPT&AJAX | | | X | X | | | | | | X | | |
| BCST | 119 | DIGITAL MEDIA SKILLS | | | | | | | | | | | | |
| BCST | 135 | PODCASTING | | | | | | | | | | | | |
| BCST | 144 | DESKTOP VIDEO/FILM | | | | | | | | | | | | |
| BCST | 145 | FIELD VIDEO PRODUCTION | | | | | | | | | | | | |
| BCST | 146 | DIGITAL VIDEO EFFECTS | | | | | | | | | | | | |
| BCST | 149 | ADVANCED DIGITAL VIDEO | | | | | | | | | | | | |
| CINE | 24 | BASIC FILM PRODUCTION | | | | | | | = | | | | | |
| CINE | 25 | BEGINNING FILM EDITING | | | | X | | | | | | | | |
| CINE | 56 | INTRODUCTION TO DIGITAL FILM EDITING | | | | | | | | | | | | |
| CINE | 74 | ADVANCED CINEMATOGRAPHY AND LIGHTING | | | | | | | | | | | | |
| CINE | 76 | ADVANCED DIGITAL FILM EDITING | | | | | | | | | | | | |
| CINE | 126 | DOCUMENTARY FILM PRODUCTION | | | | | | | | | | | | |
| CINE | 131 | DIRECTING FOR MOTION PICTURES | | | | | | | | | | | | |
| CINE | 136 | SPECIA EFFECTS | | | | | | | | | | | | |
| GRPH | 21 | VISUAL LITERACY | | | | | | | | | | | | |
| GRPH | 25 | INTRO TO GRAPHIC ARTS W/COMPUTERS | | X | | | | | | | | | | |
| GRPH | 35 | GRAPHIC DESIGN | | X | X | | | | | | | | | |
| GRPH | 37 | ADVANCED GRAPHIC DESIGN | | | | | | | | | | | | |
| GRPH | 53A | BASIC TYPOGRAPHY | | | | | | | | | | | | |
| GRPH | 53B | TYPOGRAPHIC DESIGN | | | | | | | | | | | | |
| GRPH | 68 | PREPRESS PRODUCTION LABORATORY | | | | | | | | | | | | |
| GRPH | 78 | DIGITAL SCANNING AND CORRECTION | | | | | | | | | | | | |
| GRPH | 98A | BEGINNING ADOBE PHOTOSHOP | | X | X | | X | X | = | | | | | |
| GRPH | 98B | ADVANCED ADOBE PHOTOSHOP | | X | | | | X | = | | | | | |
| GRPH | 99B | ADVANCED INDESIGN/QUARKXPRESS | | | | | | | | | | | | |
| GRPH | 100A | BEGINNING ADOBE ILLUSTRATOR | | X | | | | | | | | | | |
| GRPH | 100B | ADVANCED ADOBE ILLUSTRATOR | | X | | | | | | | | | | |
| GRPH | 101A | BEGINNING ADOBE INDESIGN | | X | | | | | | | | | | |
| GRPH | 101B | ADVANCED ADOBE INDESIGN | | X | | | | | | | | | | |
| GRPH | 140 | GRAPHIC DESIGN FOR NEW MEDIA | | X | | | | | | | | | | |
| GRPH | 147 | ADOBE ACROBAT | | | | | | | | | | | | |
| IDST | 120 | COMPUTER SKILLS FOR MULTIMEDIA | | | | | | | = | | | | | |
| IDST | 125 | MULTIMEDIA CONTENT AND FORM | | | | | | | | | | | | |
| IDST | 130 | MULTIMEDIA PROCESS AND PRODUCTION | | | | | | | | | | | | |
| IDST | 133 | DVD AUTHORIZING | | | | | | | | | | | | |
| IDST | 135A | ADV. WEB DESIGN W/DREAMWEAVER | | | | | | | = | | | | | |
| IDST | 135B | DYNAMIC SITES WITH DREAMWEAVER | | | | X | | | | | | | | |
| IDST | 146 | 2D ANIMATION FOR MULTIMEDIA | | | | | | | | | | | | |
| IDST | 147 | 3D ANIMATION FOR MULTIMEDIA | | X | | | | | | | | | | |
| IDST | 148 | GAME DESIGN FOR MULTIMEDIA | | | | | | | | | | | | |
| IDST | 165 | MULTIMEDIA PORTFOLIO DEVELOP | | | | X | | | | | | | | |
| PHOT | 51 | BEGINNING PHOTOGRAPHY | | | | | | | = | | | | | |
| PHOT | 57 | PHOTOGRAPHY FOR THE WEB | | | | | | | = | | | | | |
| PHOT | 60A | BEGINNING PHOTOSHOP | | | | X | | | = | | | | | |
| PHOT | 60B | INTERMEDIATE PHOTOSHOP | | | | | | | | | | | | |

X INDICATES COURSEWORK COMPLETED
 = INDICATES SIMILAR COURSEWORK COMPLETED

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