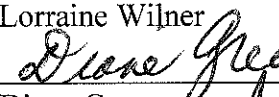
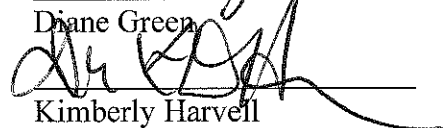


City College of San Francisco
Course Outline of Record

I. GENERAL DESCRIPTION

A. Approval Date	September 2014
B. Department	Fashion
C. Course Number	FASH 35A
D. Course Title	Fashion Illustration A
E. Course Outline Preparer(s)	Lorraine Wilner
F. Department Chairperson	 Diane Green
G. Dean	 Kimberly Harvell

II. COURSE SPECIFICS

A. Hours	Lecture: 35 total Laboratory: 52.5 total
B. Units	3
C. Prerequisites	None
Corequisites	None
Advisories	None
D. Course Justification	Illustration is the most commonly used form of visual communication in the fashion industry. It is necessary when developing a professional portfolio to aid in obtaining a job. It is a part of a continuum in the fashion department and vital for expression of design ideas. This course precedes Fashion Illustration II.
E. Field Trips	Optional
F. Method of Grading	Letter, Pass/No Pass
G. Repeatability	0

III. CATALOG DESCRIPTION

Students will learn beginning and intermediate illustration skills including line, proportion, shading, and color in order to advance their ability to communicate fashion designs.

IV. MAJOR LEARNING OUTCOMES

Upon completion of this course a student will be able to:

- A. Draw the correct 9 head proportions of the fashion figure.
- B. Create a personal style of fashion illustration.
- C. Construct fashion design concepts through fashion illustration.
- D. Integrate a variety of color media.

V. CONTENTS

- A. Tools and media
 1. Papers and boards
 2. Graphite pencils

3. Colored pencils
4. Colored markers
5. Other media
- B. Introduction to the basic nine head fashion figure
 1. Proportion
 2. Line quality
 3. Front face figure
 4. Profile figure
 5. 3/4 figure
 6. S-shaped figure
- C. Faces
 1. Front face
 2. Profile
 3. 3/4 view
 4. Individual facial features
- D. Hair
- E. Hands and feet
- F. The clothed figure
 1. Dresses
 2. Pants, skirts and tops
 3. Coats
 4. Knits
- G. Shading
 1. Line quality
 2. Shading and draping
- H. Color
 1. The color wheel
 2. Blending color
 3. Skin tones
 4. Color for garments
- I. Rendering fabric
 1. Silk
 2. Leather
 3. Tweed
 4. Satin
 5. Man-made fabrics
 6. Wool
- J. Garment details
- K. Placement
 1. Organizing the figures on a page
 2. Multiple figures on a page
- L. Group critique
 1. Giving and receiving constructive criticism
 2. Incorporating feedback into work

VI. INSTRUCTIONAL METHODOLOGY

A. Assignments

1. In-class
 - a. Weekly drawing the figure in a variety of positions and a variety of garments
 - b. Participation in group critiques
 - c. Field trips such as visits to museums or design studios
2. Out of class
 - a. Completion of weekly figure drawing assignments
 - b. Collecting photographs for source material
 - c. Midterm project of 4 female figures drawn in a variety of poses
 - d. Final capstone project of 6 figures drawn in a thematic group of clothing

B. Evaluation

1. Weekly figure drawing assignments
2. Midterm project
3. Final capstone project

C. Textbooks and other instructional materials

1. Nancy Riegelman, Colors for Modern Fashion: Drawing Fashion with Colored Markers, Nine Heads Media, 1st Edition, 2006
2. Instructor generated handouts on topics such as proportion, color wheel, or illustration styles

VII. TITLE 5 CLASSIFICATION

CREDIT/DEGREE APPLICABLE (meets all standards of Title 5. Section 55002(a)).